# Meeting of the WV State Election Commission 9:00 AM on Monday, January 31, 2022 Microsoft Teams Meeting

#### State Election Commission Members in Attendance:

- o Matthew Chapman (Chair) Present
- o Anthony Delligatti Present
- o Benjamin Sullivan Present
- o Mac Warner, WV Secretary of State Present
- o Caleb David Present

#### Others in Attendance:

- o Nathan Martin, WVSOS Elections Specialist
- o Brittany Westfall, WVSOS Elections Director
- o Chuck Flannery, WVSOS Chief of Staff

#### 1. Call To Order:

- o Meeting called to order by Mr. Chapman at 9:01 AM
- Ouorum established

## 2. Approval of Minutes from November 30, 2021 Meeting:

- Mr. Warner motions to approve.
- Mr. Delligatti seconds.
- All in favor. Motion passed.

## 3. Consideration of application for EVS 6.2.0.0 Voting System (vote needed)

## 4. Consideration of application for EVS 6.0.6.0 Voting System (vote needed)

Ms. Westfall addressed the two voting system certification applications together. Ms. Westfall stated that the applications are for modifications to current systems being used in the state for software versions, both have been certified by the EAC, and update applicability to the ExpressVote and DS950.

Ms. Westfall stated the SEC is only approving the application to move forward with the application process to be examined by computer examiners. Mr. Chapman asked whether the previous computer examiners are available for these examinations, Ms. Westfall answered yes.

- Mr. Warner motions to approve consideration of both applications.
- Mr. Sullivan Seconds.
- All in favor. Motion passed.
- a. Mr. Delligatti moves to approve examiners Tony Schliesser and Andrew Parker to examine the voting systems.

Mr. Chapman commented that these experts have been used by the SEC consistently, Ms. Westfall confirmed.

- b. Mr. Warner seconds
- c. All in favor. Motion passed.

# 5. Other Business

# 6. Adjournment

- Mr. Warner motions to adjourn at 9:05 AM
- Mr. Delligatti seconds
- All in favor. Motion passed.

Minutes Taken By: Nathan Martin